6. (amended) A casino gaming table accounting system comprising, in combination:

a central router; and

a plurality of gaming computers coupled to the central router wherein each of the plurality of gaming [terminals] <u>computers</u> is located in [the] proximity of <u>a plurality of</u> [a] gaming tables, <u>whereby the gaming computer is operable by a dealer not by a player.</u>

12. (amended) A casino gaming computer located in the proximity of a gaming table, where it is operable by a dealer and not by a gambler, comprising, in combination:

a data entry device for the dealer to enter [for entering] transaction data for transactions that occur at the gaming table;

a display for displaying he entered transaction data;

a processor for executing a software program wherein the processor reads and stores the entered transaction data;

a memory array for storing the entered transaction data; and at least one peripheral device for outputting the entered transaction data.

13. (amended) A method for casino gaming table accounting comprising the steps of

providing a central computer; and

providing a plurality of gaming terminals coupled to the central computer wherein each of the plurality of gaming terminals is located in the proximity of a gaming table, where it is operable by a dealer but not by a player.

18. (amended) A method for casino gaming table accounting comprising the steps of:

providing a central router; and

providing a plurality of gaming computers coupled to the central router wherein each of the plurality of gaming terminals is located in the proximity of gaming table, <u>such</u> that each of the gaming terminals will operable only by a dealer, not by a player.